

LCD Player

V3.8.4



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1 Introduction

1.1 Overview

The LCD player is an application from NovaStar. It can be installed on Android devices as a terminal player.

This LCD player can work with VNNOX Standard/AD via the Internet. Users can bind the LCD player to VNNOX to remotely manage contents and control terminals. The LCD player downloads a solution to the specified path and plays the solution according to the playback plan.

This document introduces the beginners how to remotely manage contents and control terminals after the LCD player is installed on LCDs.

1.2 Supported LCD Manufacturers and Models

The LCD models supported by the LCD player are shown in Table 1-1.

Manufacturer	Model	Chip
SIGNWAY	5180	RK3288
	5186	RK3288
	5190	RK3399

Table 1-1 LCD manufacturers and models



2 Installation

Preparation

Go to https://www.vnnox.com/syndownload to download the installer for the LCD player.

Installation

- If the installer is downloaded on the LCD, complete the installation by following the steps of the setup wizard.
- If the installer is downloaded on the PC, install the LCD player for the LCD by using any of the following two methods.
 - Copy the installer to the LCD using a USB drive. Choose File Explorer > USB Drive, click the installer and follow the steps of the setup wizard to complete the installation.
 - On the PC, install the LCD player for the LCD remotely using the LCDAssistant tool.
 - 1. Open LCDAssistant, enter the advertising machine IP address and click **Install APK** to complete the installation.
 - 2. Enter the authentication user name and password obtained in View Authentication Information to bind the LCD player to VNNOX Standard/AD.

Figure 2-1 LCDAssistant

nstall APK		History	
APK Directory	pva003025/Desktop/VPlayer3.8.4.0401.apk	Select APK	
Advertising Machine IP	172. 18. 179. 29		
dvertising Machine Port	5566	2	
	Install AFK Open Uninstall		
ind to Cloud			
uthentication User Name			
Authentication Password			
Player Name			
	The player name will be displayed on the in VNNOX Standard/AD.	player list	
	Bind		
uxiliary			
Obtain Player Logs			

3 Terminal Binding

Binding the LCD player to VNNOX Standard/AD allows them to work together and communicate.

View Authentication Information

- Step 1 Visit www.en.vnnox.com and click Log In at the upper right of the page that appears.
- Step 2 Select a server node and click OK.
- Step 3 Enter your user name and password, then click Log In.
- Step 4 On the homepage of the cloud platform, choose $\frac{2}{2}$ > Player Authentication.
- Step 5 In the VNNOX Standard/AD Authentication Information area, view the server address, authentication user name and password.

Figure 3-1 VNNOX Standard/AD authentication information

≡	бинох	Home	S A nova_huby
Horr	e / Player Authentication		
	VNNOX Standard/AD Auther	tioation Information	Copy
	Server Address	China View	
	Authentication User Name	nova_player huil 22466	
	iGare Authentication Informa	ion	Coiry
	Server Address	https://monitor-on.vnnox.com	
	Usemame	nova_huby	

Binding the LCD Player to VNNOX Standard/AD

Notes:

- Make sure that the LCD is connected to the Internet.
- Skip this section if the player binding is done by using the LCDAssistant tool.
- Step 1 On the LCD, open the LCD player, as shown in Figure 3-2.

If the LCD player is installed for the first time, the player binding page is displayed automatically after the installation.

Figure 3-2 Player binding page

Authentica	ion User Name	
Authentic	Player Name	
	The player marks will be duplayer player ist of VWWOX Standard/W	lin He

Step 2 Enter your authentication user name and password.

The authentication information must be consistent with the information in View Authentication Information.

- Step 3 Enter a player name.
- Step 4 Click OK.

After the player is bound successfully, the player can be found on the player list in VNNOX Standard.

Figure 3-3 Playback page





4 Cloud Control

Applications

Binding the LCD player to VNNOX Standard/AD can enable remote content management and remote terminal control via VNNOX Standard/AD, as shown in Table 4-1.

Table 4-1 Remote control

Remote Control	Function	Description
Solution publishing	After a solution is published remotely, the LCD player downloads the solution and then plays the solution according to the playback plan. Note: Only images and videos are supported.	 For details, see: Relevant sections in VNNOX One- Stop Cloud Platform VNNOX Standard User Manual.
Player upgrade	Remotely upgrade the LCD player to the latest version.	Relevant sections of VNNOX One- Stop Cloud Platform VNNOX AD
Volume control	Adjust the volume.	Oser Manual.
Screenshot	Obtain the current playback screenshot.	
Media cleanup	Clean up idle media resources.	\mathbf{C}
Player restart	Restart the LCD player immediately.	

Operating Procedure

Log in to VNNOX

VNNOX Standard is used as an example.

- Step 1 Visit www.en.vnnox.com and click Log In at the upper right of the page that appears.
- Step 2 Select a server node and click OK.
- Step 3 Enter your user name and password, and then click Log In to access the homepage of the cloud platform.
- Step 4 Click anywhere in the VNNOX Standard section to access the homepage of VNNOX Standard.

If you access the system for the first time, a prompt will appear, reminding you to set a default system. After the default system is set to VNNOX Standard, you will access VNNOX Standard directly after clicking **Log In** next time.

Publish Solutions

- Step 5 From the menu bar, choose Solutions.
- Step 6 On the solution list, click *d* of the target solution.
- Step 7 Select the player bound in Terminal Binding.
- Step 8 Click OK.

The LCD player downloads the solution to the specified path and plays the solution according to the playback plan. As shown in Figure 4-1, the LCD player is downloading the solution.

Figure 4-1 Downloading solution



Control Terminals

- Step 9 From the menu bar, choose **Player Control**.
- Step 10Click a function icon to access the corresponding function page.Only volume control, monitoring, playback management, and player restart are supported.
- Step 11 Select the online target player on the left.
- Step 12 Perform the corresponding operations as required.



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