5.1 VNNOX Standard

About VNNOX Standard

VNNOX Standard offers services of remote content management and player control for LED display control systems. It is a lightweight application for content publishing management and comes with an intuitive user interface, allowing for efficient content editing and one-click content publishing. VNNOX Standard is widely used in government agencies, companies, exhibitions, hotels, shopping malls, etc.

VNNOX Standard supports WYSIWYG content editing and allows users to remotely control the screen status in real time and preset screen control plans. It provides one-stop services including remote editing, publishing and control without time and space limitations.

Features

- Easy access for multiple terminals

  Supports multiple types of terminals such as the Taurus series multimedia players and the VPlayer synchronous players.

- Flexible online contents

  Offers an online media library that can be used anytime, anywhere.

- WYSIWYG solution editing

  The solution editing process is visible, that is, what you see is what you get.

- A variety of media

  Supports multiple media types such as text, colorful text, video, weather, image, document, web page, RSS, and streaming media.

- New smart publishing method

  Solutions are published to players over the Internet. After downloaded by players, solutions will be played as scheduled.

- Remote player control

  Players can be controlled in real time or as scheduled over the Internet, such as player restart, screen status, volume, brightness, and video source switching.

- Detailed play logs

  Automatically generate play logs that show the detailed statistics of all types of playback data of screens.

- Custom resource grouping management

  Allows users to customize the workgroups of media, playlists, solutions, and players to enable resource grouping management, permission assignment, and data isolation.

- Refined permission management

  Different permissions can be assigned to users and roles based on different needs.

Functions

Function	Subfunction	Subfunction
Solution editing	Media	Media items are the contents to be played. Upload the playback contents to the platform and create an online media library.
	Solution	A solution contains one or more pages and a page contains one or more media items.
Solution publishing	-	A solution can be published to multiple players. The publishing progress can be viewed.
Player control	Brightness control	Adjust the screen brightness.
	Volume control	Adjust the screen volume.
	Video source switching	Switch between the internal video source and HDMI video source.

	Player restart	Restart players. Restarting a player takes about 20 seconds and the player is offline during the restart.
	Screen status control	Make the screen display content normally or go black.
	Monitoring	View player disk usage and data usage, and clean up media.
	Power control	Turn on or off the screen power. Allows for screen power control through board power and multifunction card power configuration.
	Time synchronization	Sync time for players.
	Synchronous playback	Turn on or off synchronous playback.
	Playback management	Capture screenshots of the current playing content to check whether the playback is normal.
Logs	Remote control logs	View the logs of executing remote real-time and scheduled control commands.
	Play logs	View play logs including overviews and details.